

## AMENDMENTS TO THE SPECIFICATION

**Please replace the first paragraph (lines 1-8) on page 11 with the following amended paragraph:**

For a 32-bit primary surface, a key is probably unnecessary. FIG. 5 is a diagram illustrating a 32-bit chunk of data in 32-bit ARGB mode. As FIG. 5 shows, 32-bit ARGB mode provides for an 8-bit alpha field. For the subpicture, the software translator may simply write the contrast/transparency level into this 8-bit alpha field and the full resolution color information into the 24-bit RGB field. This allows for the direct writing of the subpicture information into the primary surface, preserving subpicture resolution. At that point, the subpicture may be treated as part of the normal graphics, and thus alpha blending of the video data and graphics data may be performed normally.